

© Hella KGaA Hueck & Co., Lippstadt

10th March 2006

Ford Fiesta 1.4i From model year 11.01

Replacing the light source

In order to replace the light sources in the above-mentioned vehicle, proceed as follows: First switch the ignition off.

Driver side:

Low beam and high beam:

- Remove the rubber cap from the headlight housing (see Fig. 1).
- Loosen the spring wire hoop and replace the H4 bulb (see Fig. 2).

Parklight and indicator:

- Loosen the radiator grille fixture (there are catches on the right and left) and then pull it off upwards (see Fig. 3).
- Unscrew the attachment screws (Torx 30) from the headlight (see Fig. 4).
- The headlight now has to be pulled forwards firmly in one go out of the additional guide. This is on the right hand side on the bottom of the headlight (see Fig. 5).
- Pull the front trim forwards slightly and remove the headlight from the bodywork (see Fig. 6).
- Loosen the plug connection and pull the plug off the headlight (see Fig. 7).
- Pull the rubber cap off the parklight, remove the socket with bulb from the reflector and replace the bulb (see Fig. 8).
- Turn the indicator socket base anticlockwise as far as it will go and remove it from the headlight together with the bulb (see Fig. 9).

Bulletin





1-3



© Hella KGaA Hueck & Co., Lippstadt

10th March 2006



2 - 3

Passenger side:

Low beam and high beam:

- Unscrew the attachment screw from the coolant recover bottle and pull the bottle upwards and out of the guide (see Fig. 10). Place the bottle to one side.
- Replace the bulb as explained for the driver side.

Parklight and indicator:

- Working steps as explained for the driver side.

Replace all the removed components in reverse order. Check the lighting system to make sure it is in perfect working order. Check the headlight setting and adjust if necessary.



Fig. 1



Fig. 3



Fig. 2



Fig. 4







3-3

© Hella KGaA Hueck & Co., Lippstadt

10th March 2006



Fig. 5



Fig. 7

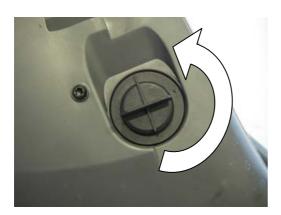


Fig. 9



Fig. 6

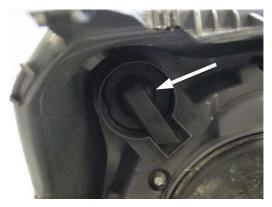


Fig. 8



Fig. 10

